Digital Geological Maps of Japan

The Geological Survey of Japan AIST has released a set of digital geologic maps that cover virtually all of Japan at

1:200,000 scale. Each map quadrangle covers an area of 1 degree of longitude by 40 minutes of latitude projected to the UTM coordinate reference system. These digital maps were compiled and prepared in TNTmips after conversion to vector form from scans of the original paper maps. The maps were edited in TNTmips

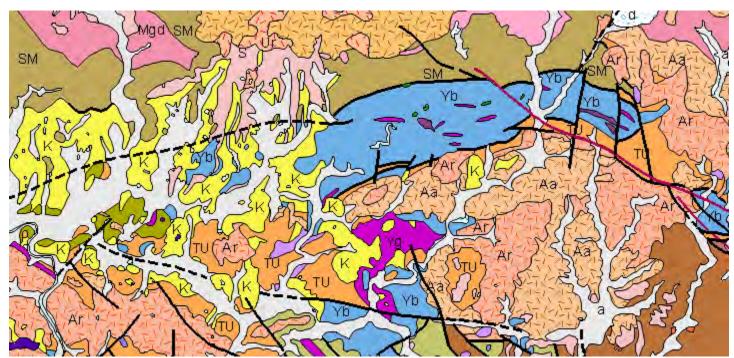


to update them with the latest geological information and to reconcile discordances along quadrangle boundaries. Line attributes were also unified across all of the maps. The 124 quadrangle datasets were produced over a period of 4 years beginning in 2001.

The vector maps are provided in TNTmips Project Files and as USGS Digital Line Graph and shapefile formats exported from TNTmips. Two TNT vector objects are provided for each quadrangle: one containing styled geologic map polygons and one with styled lines depicting faults. The illustration below shows a subarea of one quadrangle at the native map scale of 1:200,000 with the styling provided with

the data. The text labels for the map polygons were autogenerated in the TNT Spatial Data Display process for this illustration. The reverse side of this plate shows a map layout of a full quadrangle map at a smaller map scale with a multi-object legend created using the metadata provided with the maps. Image files (GIF and JPEG) are provided for each quadrangle showing fully styled renderings of the vector map layers with and without a shaded relief background.

These digital geologic maps are distributed on a series of 7 CD-ROMs with geographic groupings of quadrangles. Each CD-ROM is available for purchase separately from the Geological Survey of Japan (www.gsj.jp/Map/EN/dgm.htm).



Sample area from one of the Digital Geologic Maps of Japan. The polygon and line styles shown here are provided with the vector objects in the TNT Project Files. The layers are shown at the same scale as the source maps (1:200,000).

