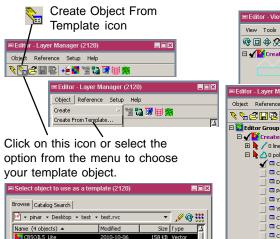
Create New Object from Template

DID YOU KNOW... you can create new geometric or raster objects from a template saved in TNT's Editor?

What Creating a New Object from a Template Gives You

- Create a new object from a previously saved template or an existing object
- An object of same data type, georeference, and database structure
- Geometric object with the same style objects and database tables
- Raster object with contrast tables, color maps, and null masks



Select a previously created template or any existing object to use as a template.

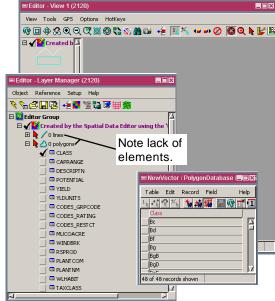
2010-10-06

2010-10-06

Files 🔘 All 🦪 Selectable 🔘 rvc 🔘 jp2 🔘 sid 🔘 shp 🔘 adf 💌 Objects

Raster Template

Vector Template



When an existing vector object is selected as a template, a new vector object is created with the same georeference and database structure but with no elements (illustration above). Rasters created from templates have no initial cell values.

How to Create a New Object from a Template

108 Bytes Raster

36 Bytes Vector

- In the Editor Layer Manager, click on Create Object From Template icon, or select Create From Template from the Object menu.
- Select the template desired or any object to use as a template for a new object.

WANT TO KNOW MORE?

See the Technical Guide entitled Spatial Editor:



