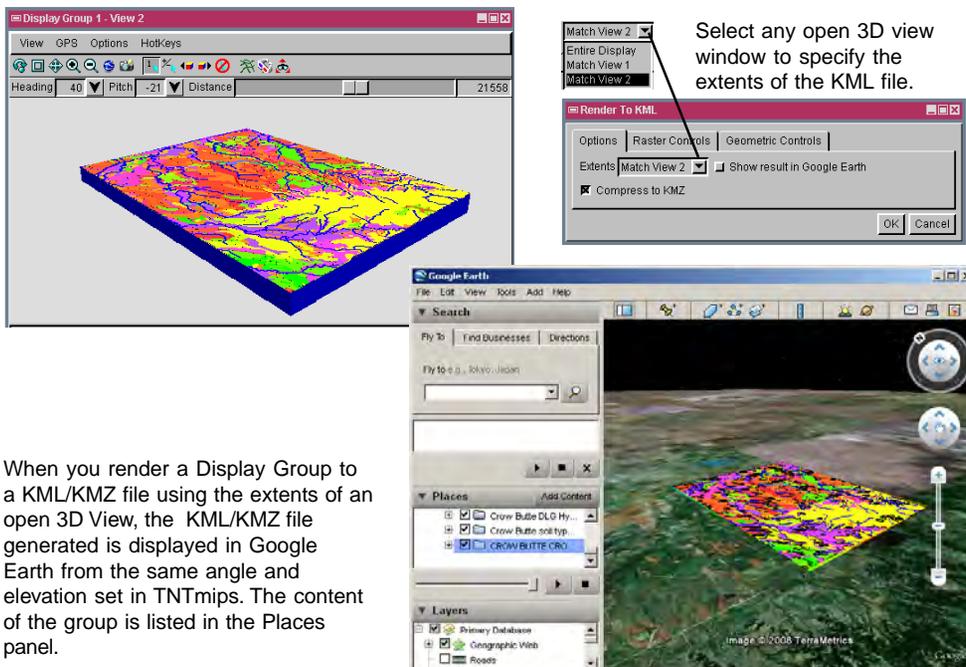


Render 3D View to KML/KMZ

DID YOU KNOW . . . you can render the layers in a 3D group to a KML file using the extents of any open 3D view window?

What Rendering 3D View to KML/KMZ Gives You

- Display the content of 3D view in Google Earth
- Select any open 3D view window to use its extents for the KML file
- View the layers from the last used angle and elevation in Google Earth



When you render a Display Group to a KML/KMZ file using the extents of an open 3D View, the KML/KMZ file generated is displayed in Google Earth from the same angle and elevation set in TNTmips. The content of the group is listed in the Places panel.

How to Render 3D View to KML/KMZ

- Select Display/New/3D Display in the Display Manager and add layers.
- Choose Display/Render to KML to open the Render to KML window.
- Select Match View 2 or any other open 3D view from the Extents menu on the Options panel to specify the extents of the KML/KMZ file.
- Click on the OK button to create a KML/KMZ file with default settings; or
- Click on the Geometric Controls tabbed panel to change the coordinate accuracy value for the geometric objects.
- Click on the Raster Controls tab to change the Cell Value and Format Type for the raster objects.

WANT TO KNOW MORE?

See the Technical Guide entitled: Spatial Display:

Render Map Layouts to KML

