

# Render a WMS Layer to Raster

**DID YOU KNOW** . . . you can create an image file in a variety of formats from the Web Map Service (WMS) layer(s) in your group(s)?

## What Rendering a WMS Layer to Raster Gives You

- A static image file that is not dependent on the availability of the WMS
- Choose from a variety of image formats
- Automatically save georeference files (\*.kml, \*.pgw, and \*.prj files)
- Set the cell size of the raster to be created

Selecting any format from the list creates an image file in the selected format and its accompanying georeference files (if applicable).

The WMS layer is rendered to an image file in its full extents regardless of the zoom level in the View window. The image file created can be used in different programs including Google Earth.

You can use the KML file created to display the image in Google Earth.

## How to Render a WMS Layer to Raster

- Choose *Display/Render to Raster* to open the *Render to Raster* window.
- Select the format of the image file to be created from the *Format* menu.
- Change the default settings for image size, cell size, and background color, and select a compression type if desired.
- Click on the *OK* button.

### WANT TO KNOW MORE?

See the Technical Guide entitled: Spatial Display:

## Select WMS Layers for Viewing

