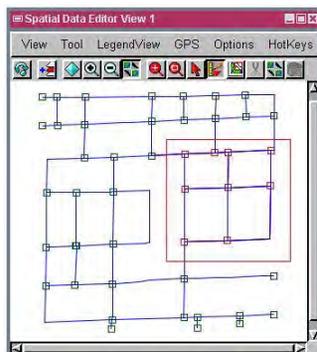
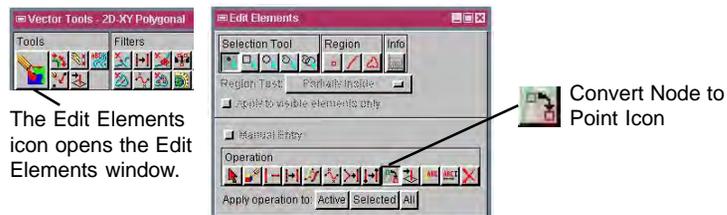


Convert Nodes to Points

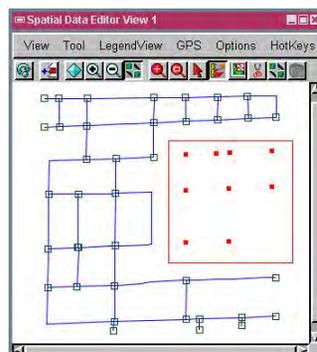
DID YOU KNOW . . . you can create point elements from nodes using the Convert Node to Point tool? (A **node** is a vector element that occurs at the ends of all lines and at all line intersections if the vector object has polygonal topology.)

What Converting Nodes to Points Gives You

- Create a point element from a node
- Keep the nodes as points even if the associated line elements are deleted
- Keep the nodes as points when excess nodes are removed



The nodes are selected to apply the Convert Nodes to Points operation.



Nodes that have been converted to points survive when adjoining lines are deleted.

How to Convert Nodes to Points

- Open vector object for editing in the Editor.
- Select the nodes to be converted to point elements.
- Click on the Edit Elements icon in the Vector Tools window.
- Click on the Convert Node to Point icon on the Operation panel.
- Click on the All button to convert all nodes to point elements; or click on the Selected button to convert just selected nodes.

WANT TO KNOW MORE?

See the color plate entitled:

Convert Nodes to Point Elements

