

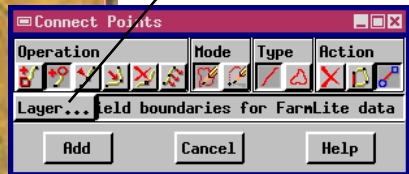
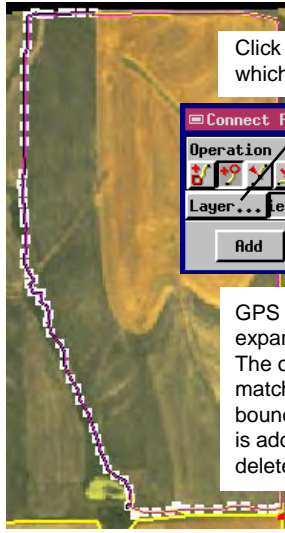
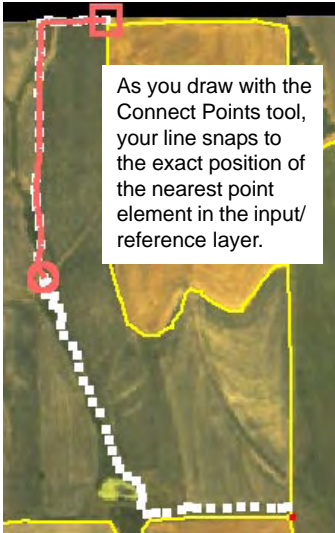
# Connect Points



**DID YOU KNOW** . . . that you can trace through points to create a line or polygon?

## What the Connect Points Tool Gives You

- Create elements quickly by “connecting the dots.”
- Update geodata with precise GPS input
- Draw in one object using reference points from another object
- As you draw, your lines snap to the exact position of the reference points.
- Choose start and end points, line direction, and which points to include.



GPS points are used to define an expanded boundary for a field. The older reference image matches the outdated field boundary. After the new boundary is added, the old boundary line is deleted.

## How Connect Points Works

- Add your input points as a layer in the Spatial Data Editor, either as a reference layer or as the active editing layer.
- Select the Connect Points icon from the Vector Tools palette.
- Click the Layer button in the Connect Points window and specify which layer has the input points.
- Trace with the Connect Points tool. Each time you click the mouse button, the editor adds a new segment to your prototype line, snapping its endpoint to the nearest input point.
- Click the Add button in the Connect Points window to save your trace as a new line or polygon element.

### WANT TO KNOW MORE?

See the tutorial booklet entitled:  
**Editing Vector Geodata**

