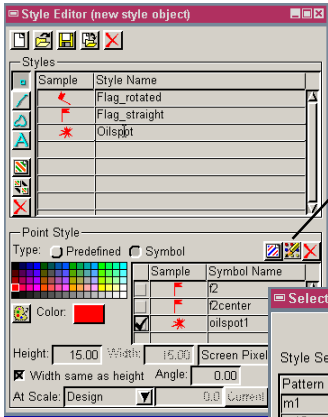


# Copying Symbols

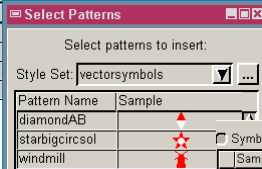
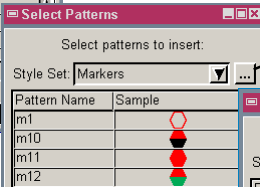
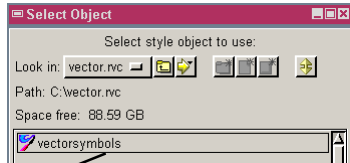
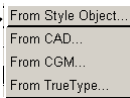
**DID YOU KNOW . . .** you can copy symbols and patterns for points, lines, and polygon fills between style objects?

## What Copying between Style Objects Gives You

- Symbol, line pattern, and fill pattern selection for your vector/CAD/TIN from any style object to which you have access
- Ability to make master style objects that contain any desired, previously created symbol or pattern
- Collections of styles by theme
- Combination of separate point, line, and polygon style objects into one



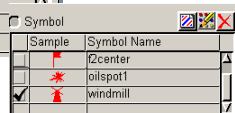
The style object for this point vector lacks a symbol for wells, but you know you have one with another vector.



symbols in original style object

The newly acquired well symbol can be assigned to draw well points. Although you can select and assign styles from a master, main level style object, it is a better idea to create or copy all desired symbols and patterns to the style subobject for each individual vector so it is carried along when the vector is copied.

symbols to choose from other style object



copied symbol added to original style object

## How to Copy between Style Objects

- Open the Style Editor, and click on the Insert Symbols icon.
- Select From Style Object from the menu that pops up and click on the ... icon near the Style Set option menu.
- Select the style object you want to copy from, then select the symbol or pattern you want in that style object, and click OK.

### WANT TO KNOW MORE?



See the tutorial booklet entitled:  
**Creating and Using Styles**

